# JAMES BRUCKNER developer and designer

# Summary

Flexible developer and designer with a passion for creating interactive mobile games.

### Skills

Languages	Programs
Javascript	Photoshop
PHP	Dreamweaver
HTML 5	Unity 3D
CSS 3	Illustrator
MySQL	After Effects
C#	Flash
XML	InDesign
Actionscript 3.0	Premiere Pro
	SoundBooth
	Xampp

## Work

#### backCODE

Game, Web, and App Developer

Developed and designed dynamic web and mobile apps using existing frameworks to expidite the development process and promote maintainability. Part of a team developing games in Unity 3D for clients such as Boeing and the CIA. Projects included user experience design, creating a video game interface API, and integration with Oculus Rift. HTML, CSS, JavaScript, PHP, XML, C#

2013 - current

#### **Wynn Ranch**

Ecommerce Web Designer & Developer

Branded and created an online presence to establish a larger target market. OpenCart with used with the USPS shipping API for international reach. Heavy modification and improvement of a prepackaged theme was necessary to satisfy the branding style and responsive design needed for the user context.

HTML, CSS, JavaScript, PHP

2012

#### Freeman & Associates

Tax Return Assembly and Data Input Input data and assembled tax returns for presentation to clients on short notice.

2009 - 2012

# **Awards**

#### **Best of Quarter**

2011 — Introduction to Web Design

2011 — Interface Design

2011 — Portfolio I

2012 — Interactive Design for Education

2012 — Multiuser Authoring2013 — Senior Project Studio

2013 — Best Graduate Portfolio in Web Design & Interactive Media

## School

#### **Art Institute of California - Los Angeles**

BS, Web Design and Interactive Media

2010 - 2013